

Festival: The Colours of Life - Rules for Character Design Category

1. Participants for character design category must enter the competition as individual. No teams allowed.
2. Participants of age 12-16 and/or are still studying in a Secondary School in Singapore can enter under "Secondary: Character design".
3. For participants of age 17-35 and not studying in Secondary School, they can choose to participate under "Open - Traditional Character Design" or "Open - Digital Character design"
4. The competition will be in the form of a **Character Design Illustration**, i.e. creating an **original** character in **festival costume**. Participants are to produce an artwork of **a character** in a pose with a **festival backdrop**, on **one A3-sized** paper.
5. As the theme is festival, the background of the artwork can consist of other characters. However there must be a distinct character at the foreground which the judges can easily identify to be the main character.
6. Character designs can range from humans to "other creatures with human-like characteristics". While Graphite encourages creativity, participants must understand that the essence of their designs also lies in their understanding and sensitivity towards their character types, and how successfully they bring out the characteristics of their chosen characters.
7. The character can carry an avatar (equipment, pet, etc.).
8. If it is a living avatar, it should be small and must not be confused with the main character.
9. For Secondary: Character Design category, participants can create their artwork using traditional and/or digital medium.
10. For participants using traditional medium, the artwork is to be illustrated in **tones of black and white (including grey) or coloured** using **only traditional media (ink, water colour, pencil except charcoal)**
11. For participants using digital medium, the artwork is to be illustrated **in part or wholly** using **computer programs (Adobe Photoshop, Coral Painter etc)**
12. For those illustrating in the traditional medium for all 3 categories, each participant will be required to hand in the hardcopy.
13. Participants for the choosing to illustrate digitally will submit a copy of their works and records of their work progress as a proof of not plagiarising. Participants may choose to submit either physically (i.e. works have to be printed, and all work progress saved in a CD), or via email.